

Profile A visual effects artist with an eye for detail whose primary interest has been commercials and short films. I have been using node-based compositing software since 2005.

My skills include:

Rotoscoping, Rig removal, Tracking 2D/3D, Matchmoving, Paint work, Keying, Compositing with 3D passes, Matte Painting, and basic 3D modeling, texturing and animation

Software	Apple Shake	Nuke	2D3 Boujou
	Adobe Photoshop	Adobe After Effects	SynthEyes
	Final Cut Pro	Cinema 4D	Stitcher
	Mac/PC	Matchmover Pro	

Experience **Freelance Composer / VFX Artist** *December 2005 – present*
[trajektory, Downers Grove, IL](#)
Responsible for compositing and beauty fx work on various shots for commercials and in-store displays.
Clients include companies such as Jockey and Staples.

Senior Artisan - Matte Painting Team *January 2006 - October 2006*
[Pixel Corps, San Francisco, CA](#)
Created 2D matte paintings while leading a team of three junior artists on a handful of short HD projects.
Mattes were painted in Photoshop. Cinema 4D was used to generate 3D elements and shots were assembled in Shake.

Junior Artisan - Compositing Team *March 2005 - December 2005*
[Pixel Corps, San Francisco, CA](#)
Performed a variety of junior level compositing tasks such as keying, roto, tracking and matte creation on a number of digital and film projects.
Work was done in Shake on 1080p HD source material and 2k film scans.

Education College of Dupage
Glen Ellyn, IL
Emphasis on technical drawing and design.

Downers Grove South H.S.

